

ABSTRACT OF THE DISCLOSURE

Systems and methods for managing asynchronous object transfers over multiple wireless networks. At a device, each received object is detected and parsed to extract identifying information such as sender and object type. Each object is stored in a temporary storage without being processed by any application of the device. The user is prompted to either accept or reject each object, one at a time or all together. Each accepted object is persistently stored on the device and processed by an application that is associated with the type of object. Rejected objects are deleted from the temporary storage and are not persistently stored on the device.

G:\DATA\PAT\WORDPAT\13768.214.doc